

An artist is someone who can see a possibility in anything, whether that be in paint or clay or whether that be with something quite unusual; bottle baps, old computer parts, toys, window frames... What can you use to make art?

UNIT 3

ART TROUVE/ FOUND ART

Investigation Work Book = 40%

Tasks

**Research Criteria**

**Culture and Context**

Analyse and compare, art from different cultures and times, carefully consider the function and significance.

**Technical Process**

Demonstrate the development

of effective skills, techniques

and processes when making

and analysing images and

artifacts.

**Investigation**

Demonstrate coherent and

focused investigative strategies into visual qualities, ideas and their contexts. Use a range of approaches towards their study, and make connections between them.

**Depth and Breath**

Demonstrate depth and

breadth through a mostly

successful development of ideas and explain connections

between the your work and that of artists.

Give a presentation to the class about ‘art trouve’. Give it’s history and context. Find two artists, from different cultures, analyze their work, explain how their culture and background may have affected their work and comparer and contrast them.

Begin to collect your materials and try putting them together. Experiment with a range of different construction techniques and display ideas.

Write down and discuss ideas you may have about a found art project. Use ’Pintrest’ to get some ideas. Go to an art gallery to see what you can find. Study other IB students work from old sketchbook and exhibitions.

Review your work before you start a studio work, is your media appropriate to your meaning? How could you do it better? During a group discussion refine your ideas and generate new meaning giving your more depth. Have a first idea and a second idea page afterward

**Presentation Criteria – (Considered on every page)**

**Vocabulary**

Demonstrate careful and accurate use of the specialist vocabulary of visual arts.

**Acknowledge Sources**

Use an appropriate range of sources and acknowledge them properly.

**Presentation**

Presents the work effectively and creatively and demonstrates some good critical observation and reflection.

**Integration**

Present work effectively and creatively, demonstrating good critical observation and reflection.

Studio Work = 60%

**Final Task**

Use Found Objects to generate one or more three-dimensional Work. Must be thought provoking!

**Final Piece Criteria**

**Understanding**

Exhibit clear understanding

of the ideas and techniques that underpin artistic expression

**Relevance**

Consistently demonstrate the

production of personally relevant artworks that show exploration of ideas reflecting

cultural and historical

awareness and artistic qualities.

**Development**

Show thoughtful development

of ideas and strategies for

expression.

**Sensitivity**

Display sensitivity to materials

and their use. Review,

modify and refine your work as it progresses, resolving your ideas and media.

**Technique**

Display excellent technical

Competence.

**Confidence**

Demonstrate confidence and

inventiveness.

**Independence**

Shows an informed, reflective

judgment that challenges and

extends personal boundaries.

**Limitations**

Can be sculpture or installation. Can hang or stand. Must be at least 10 hours work.

**Things to Consider**

Have I put in appropriate time and energy?

Have I truly explored my ideas to create interesting, adventurous studio work (or have I just settled for the obvious)? Have I used any unusual or unexpected combinations of ideas or materials in my studio work?

How are the ideas in my studio work connected with my own life and cultural background? Have I created strong, powerful pieces of art work which *really mean something* to me?”

Are the ideas behind my studio work well suited to the techniques and media that I have chosen to use? What is the personal, cultural or visual meaning/purpose of my studio work?

How effectively have I designed the appearance of my studio work? Have I used visual language well? (line, composition, form, tone, colour, texture etc) Which visual or artistic problems have I encountered and have I solved them well?

Am I using my chosen media with high levels of skill? What visual effects do I want to create? How effective is the medium I have chosen at creating these effects? Would it be better to choose a different medium?”

Can I distinguish between my good and not-so-good art works, explaining how each piece has contributed to my improvement?

Appropriate Resources

[Joseph Kosuth](http://en.wikipedia.org/wiki/Joseph_Kosuth)

[John Lefelhocz](http://en.wikipedia.org/wiki/John_Lefelhocz)

[Sarah Lucas](http://en.wikipedia.org/wiki/Sarah_Lucas)

[David Mach](http://en.wikipedia.org/wiki/David_Mach)

[Michael Craig-Martin](http://en.wikipedia.org/wiki/Michael_Craig-Martin)

[Rodney McMillian](http://en.wikipedia.org/wiki/Rodney_McMillian)

[Louise Nevelson](http://en.wikipedia.org/wiki/Louise_Nevelson)

[Nam June Paik](http://en.wikipedia.org/wiki/Nam_June_Paik)

[Niki de Saint Phalle](http://en.wikipedia.org/wiki/Niki_de_Saint_Phalle)

[Pablo Picasso](http://en.wikipedia.org/wiki/Pablo_Picasso)

[Robert Rauschenberg](http://en.wikipedia.org/wiki/Robert_Rauschenberg)

[Man Ray](http://en.wikipedia.org/wiki/Man_Ray)

[Joe Rush](http://en.wikipedia.org/wiki/Joe_Rush)

[Leo Sewell](http://en.wikipedia.org/wiki/Leo_Sewell)

[Daniel Spoerri](http://en.wikipedia.org/wiki/Daniel_Spoerri)

[Kurt Schwitters](http://en.wikipedia.org/wiki/Kurt_Schwitters)

[Michelle Stitzlein](http://en.wikipedia.org/wiki/Michelle_Stitzlein)

[Tomoko Takahashi](http://en.wikipedia.org/wiki/Tomoko_Takahashi)

[Wolf Vostell](http://en.wikipedia.org/wiki/Wolf_Vostell)

**Artists:**

[Arman](http://en.wikipedia.org/wiki/Arman)

[Joseph Beuys](http://en.wikipedia.org/wiki/Joseph_Beuys)

[Guillaume Bijl](http://en.wikipedia.org/wiki/Guillaume_Bijl)

[George Brecht](http://en.wikipedia.org/wiki/George_Brecht)

[Jake and Dinos Chapman](http://en.wikipedia.org/wiki/Jake_and_Dinos_Chapman)

[Greg Colson](http://en.wikipedia.org/wiki/Greg_Colson)

[Joseph Cornell](http://en.wikipedia.org/wiki/Joseph_Cornell)

[Tony Cragg](http://en.wikipedia.org/wiki/Tony_Cragg)

[Salvador Dalí](http://en.wikipedia.org/wiki/Salvador_Dal%C3%AD)

[Jack Daws](http://en.wikipedia.org/wiki/Jack_Daws)

[Marina DeBris](http://en.wikipedia.org/wiki/Marina_DeBris)

[Jim Dine](http://en.wikipedia.org/wiki/Jim_Dine)

[Mark Divo](http://en.wikipedia.org/wiki/Mark_Divo)

[Marcel Duchamp](http://en.wikipedia.org/wiki/Marcel_Duchamp)

[Tracey Emin](http://en.wikipedia.org/wiki/Tracey_Emin)

[Tom Friedman](http://en.wikipedia.org/wiki/Tom_Friedman_(artist))

[Jim Gary](http://en.wikipedia.org/wiki/Jim_Gary)

[Genco Gulan](http://en.wikipedia.org/wiki/Genco_Gulan)

[Damien Hirst](http://en.wikipedia.org/wiki/Damien_Hirst)

[Lonnie Holley](http://en.wikipedia.org/wiki/Lonnie_Holley)

[Jasper Johns](http://en.wikipedia.org/wiki/Jasper_Johns)

**Websites:**

<http://www.treehugger.com/lawn-garden/striking-recycled-art-sculptures-double-habitat-solitary-bees.html>

<http://webecoist.momtastic.com/2012/01/16/found-object-art-13-sculptures-made-of-reclaimed-items/>

[www.tedtalks.com](http://www.tedtalks.com)

[Www.pintrest.com](http://Www.pintrest.com)

<http://www.moma.org/collection/details.php?theme_id=10135>

<http://artsy.net/gene/use-of-found-objects>

**Bangkok:**

<https://www.facebook.com/pages/Ashop-Recycle-Cans-Art/471450566276897>

[Bangkok’s Khlong Bang Luang artist village](http://www.travelfish.org/blogs/thailand/2012/08/31/bangkoks-khlong-bang-luang-artist-village/)

<http://thailand.prd.go.th/thailand_illustrated/content.php?s_id=289>

<http://www.dailymail.co.uk/news/article-2019609/Bangkok-artist-makes-drivable-sci-fi-sculpture-spare-parts.html>

<http://www.nationmultimedia.com/life/A-CITY-REBORN-IN-ART-30194351.html>

http://theartelephant.com/travels/bangkok-art-installation-made-of-recycled-scooter-parts/

**Books:**

Duchamp – by Jannis Mink

Found Object Art – by Dorothy Spencer

Altered Curiosities: Assemblage Techniques and Projects - by Jayne Ann Waynne

**Exhibitions:**

http://www.artonlinev64.com/messy-brain-recycled-materials/